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- Add resources: rarely possible

Detection and Breaking

Exercise. Think about how you might apply deadlock prevention or breaking to a) Dining Philosophers and b) the car deadlock scenarios

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In a carefully written OS, you can eliminate many of the possible causes of deadlock, or, at least, reduce the chances of them happening

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A process thinks it is writing to a printer, but it is actually writing to a tape, and the tape is later written to the printer

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But, of course, this new perspective just shifts the actual problem: when and in what order should the OS do the I/O?

This is called I/O scheduling

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This is a topic we won't have time to go into!

Priority Inversion

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Recall processes have priorities for scheduling purposes

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- Suppose a low priority process L holds some resource
- A high priority process H is scheduled
- H requests the resource
- It can't get it as it is still held by L, so H is blocked
- Eventually, when L is done, H will be able to run

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If H is some real-time operation this can be serious

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Priority inheritance The priority of H is temporarily loaned to L for the time it needs the resource. This ensures L can run and get out of the way

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Determining the ceiling is tricky, as it needs knowledge of the possible needs of processes

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Exercise. Read up on these and other solutions

