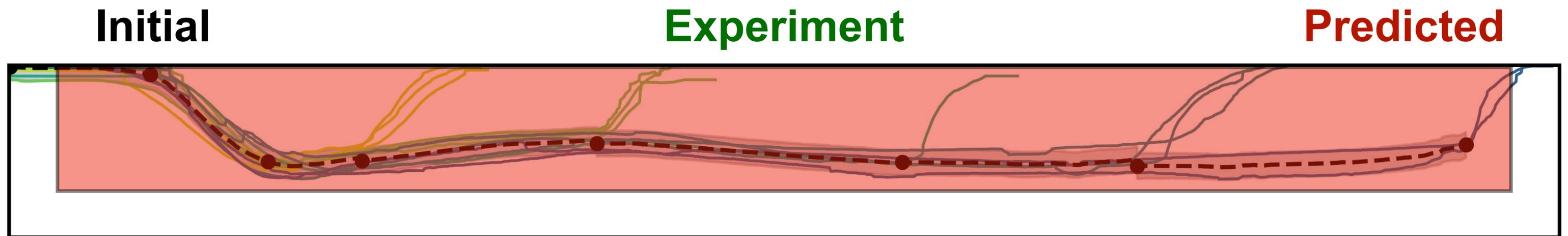


Can we predict iceberg melting?



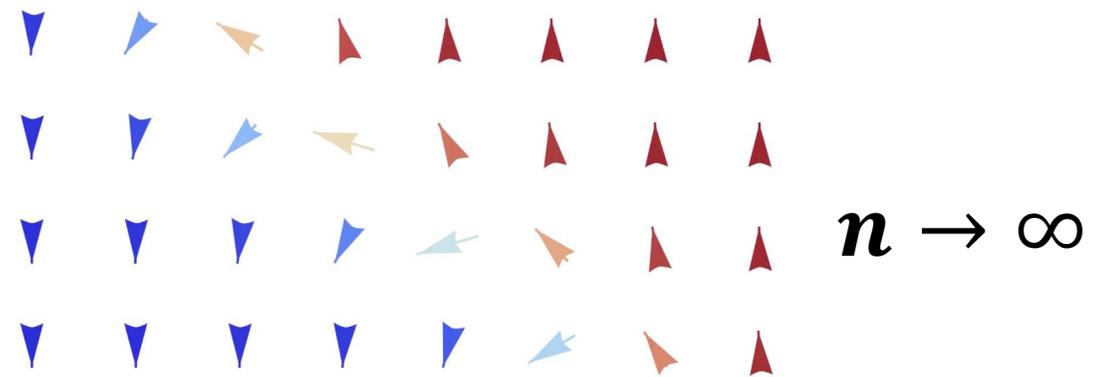
Model underestimates melting and ignores geometry!

The Big Questions

- 1. Can we build a better model?**
- 2. Can we simulate it efficiently?**
- 3. What does it tell us?**

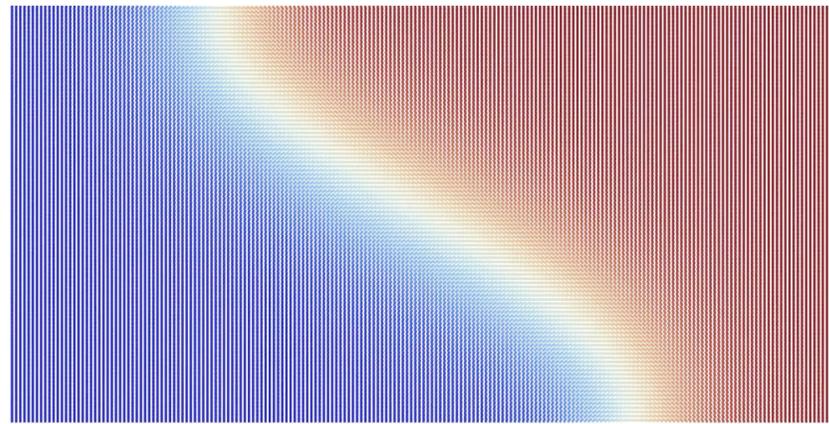
The model hierarchy

Atomistic Models



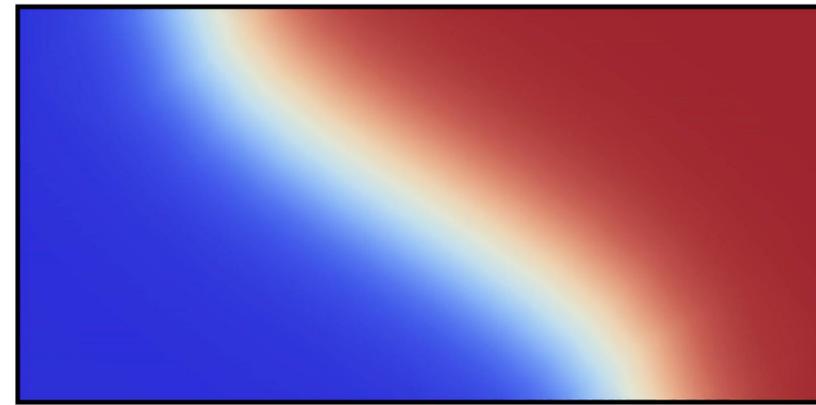
The model hierarchy

**Atomistic
Models**



$n \rightarrow \infty$

**Phase-field
Models**

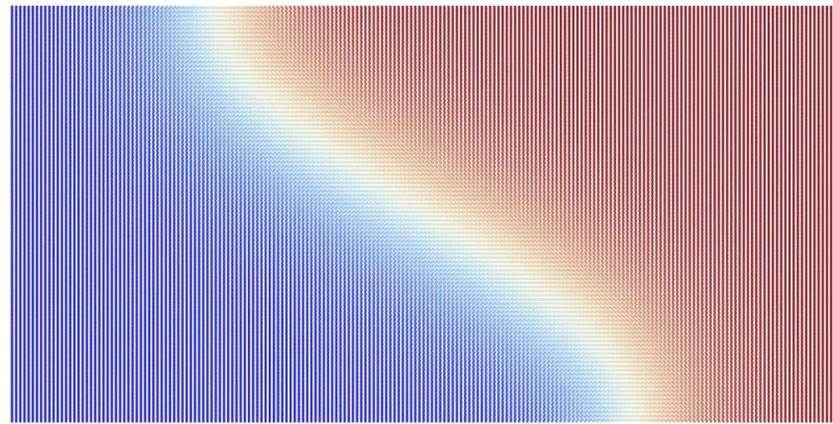


$\varepsilon \rightarrow 0$

$$\varepsilon \equiv \frac{\text{micro length}}{\text{macro length}}$$

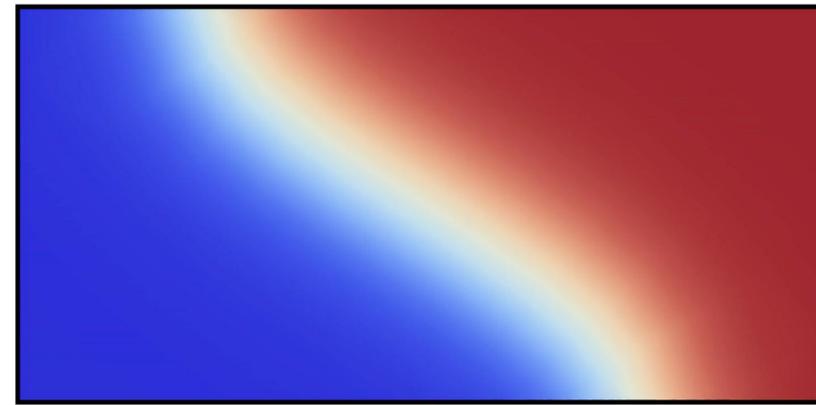
The model hierarchy

**Atomistic
Models**



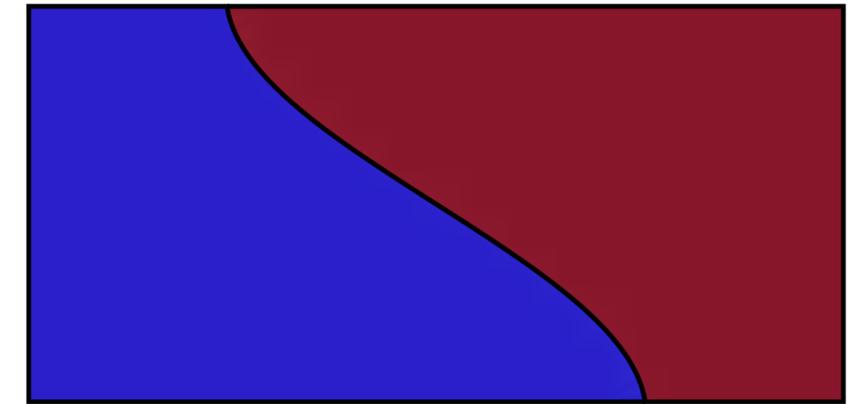
$n \rightarrow \infty$

**Phase-field
Models**



$\varepsilon \rightarrow 0$

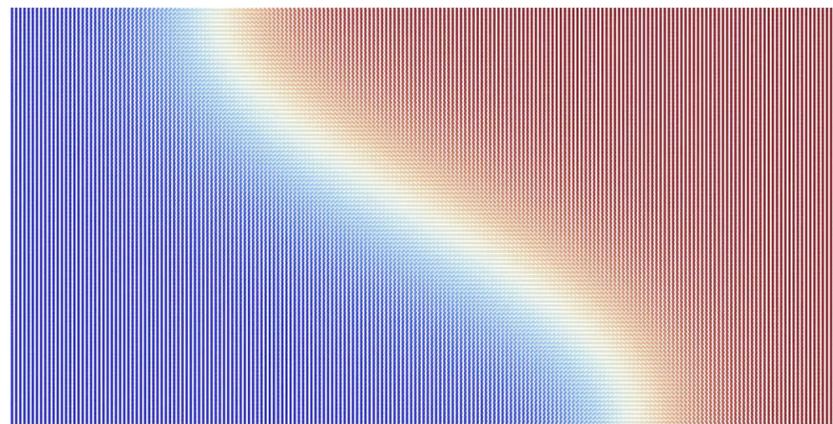
**Moving boundary
Models**



$$\varepsilon \equiv \frac{\text{micro length}}{\text{macro length}}$$

The model hierarchy

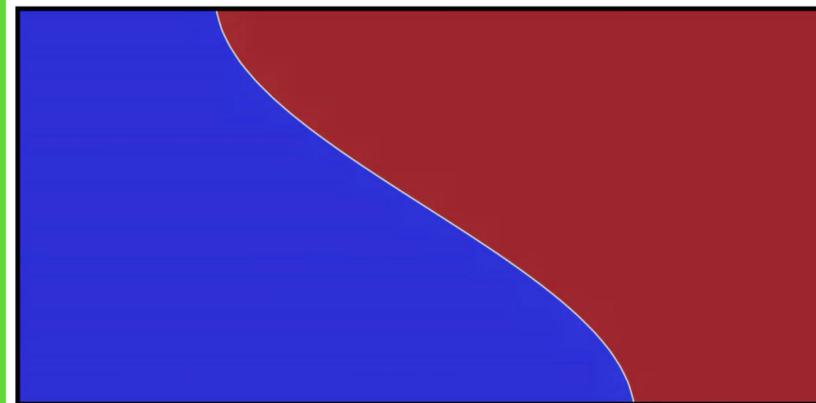
Atomistic Models



Too many atoms!

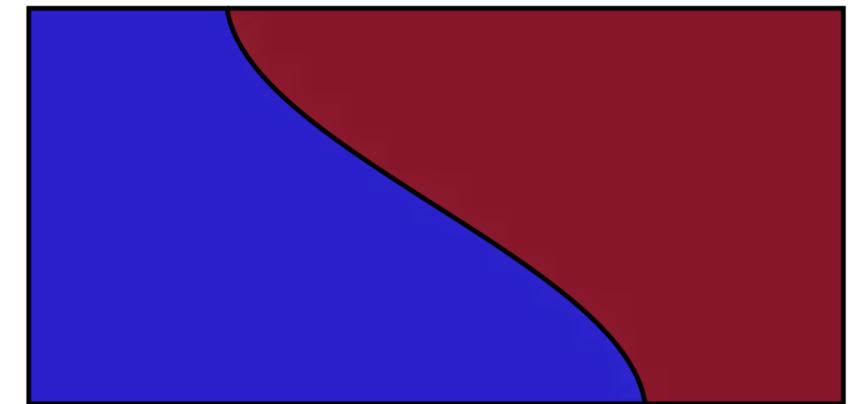
$n \rightarrow \infty$

Phase-field Models



$$\varepsilon \equiv \frac{\text{micro length}}{\text{macro length}}$$

Moving boundary Models



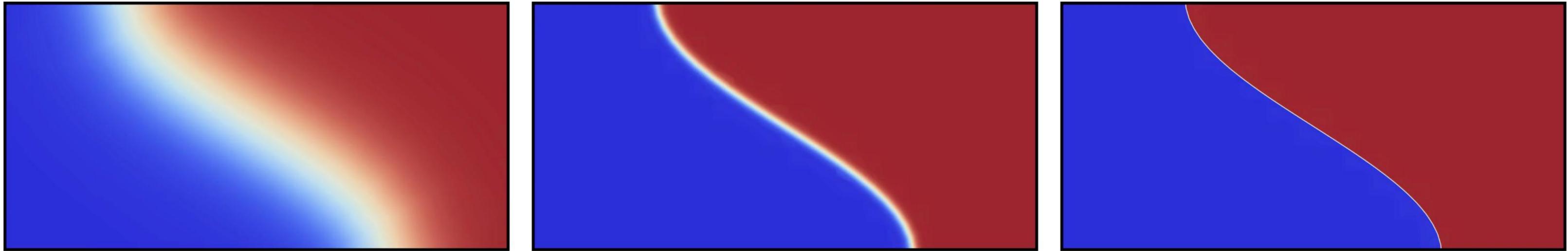
$\varepsilon \rightarrow 0$

Ignores microphysics!

Why phase-field?

1. Physically motivated
2. Captures large *and* small scales
3. Easy to simulate

But multiscale! $\varepsilon \approx \frac{10^{-9} m}{10^{-1} m} = 10^{-8}$

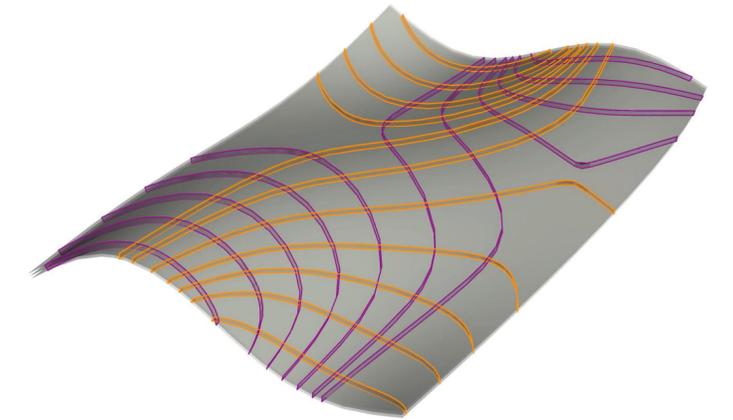


- 1. What's $\lim_{\varepsilon \rightarrow 0}$?**
- 2. What's the model *error* at finite ε ?**
- 3. What's the sim *error* and *cost* at finite ε, n ?**

Three ideas to get $\varepsilon \rightarrow 0$

1. *Differential geometry*

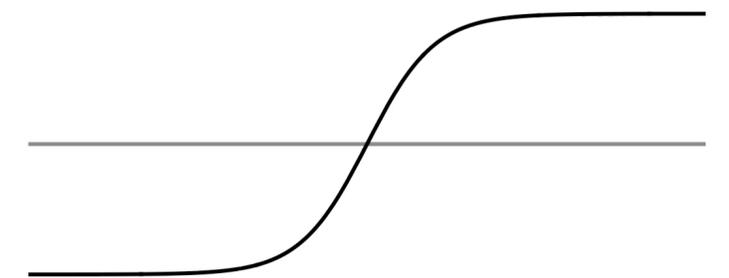
to model boundaries as $\varepsilon \rightarrow 0$



2. *Spectral methods*

to get $\mathcal{O}(n \log n)$ algorithms

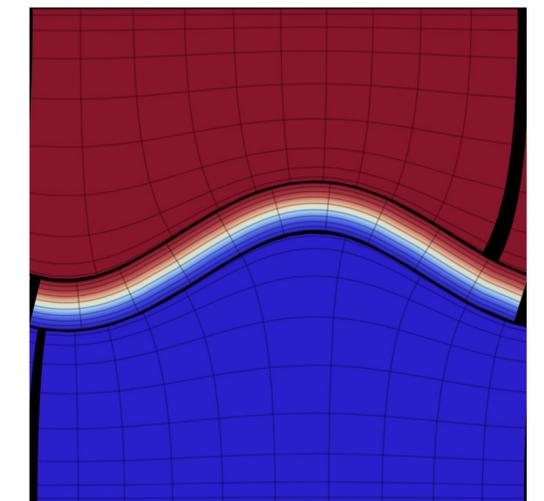
$n = 1$



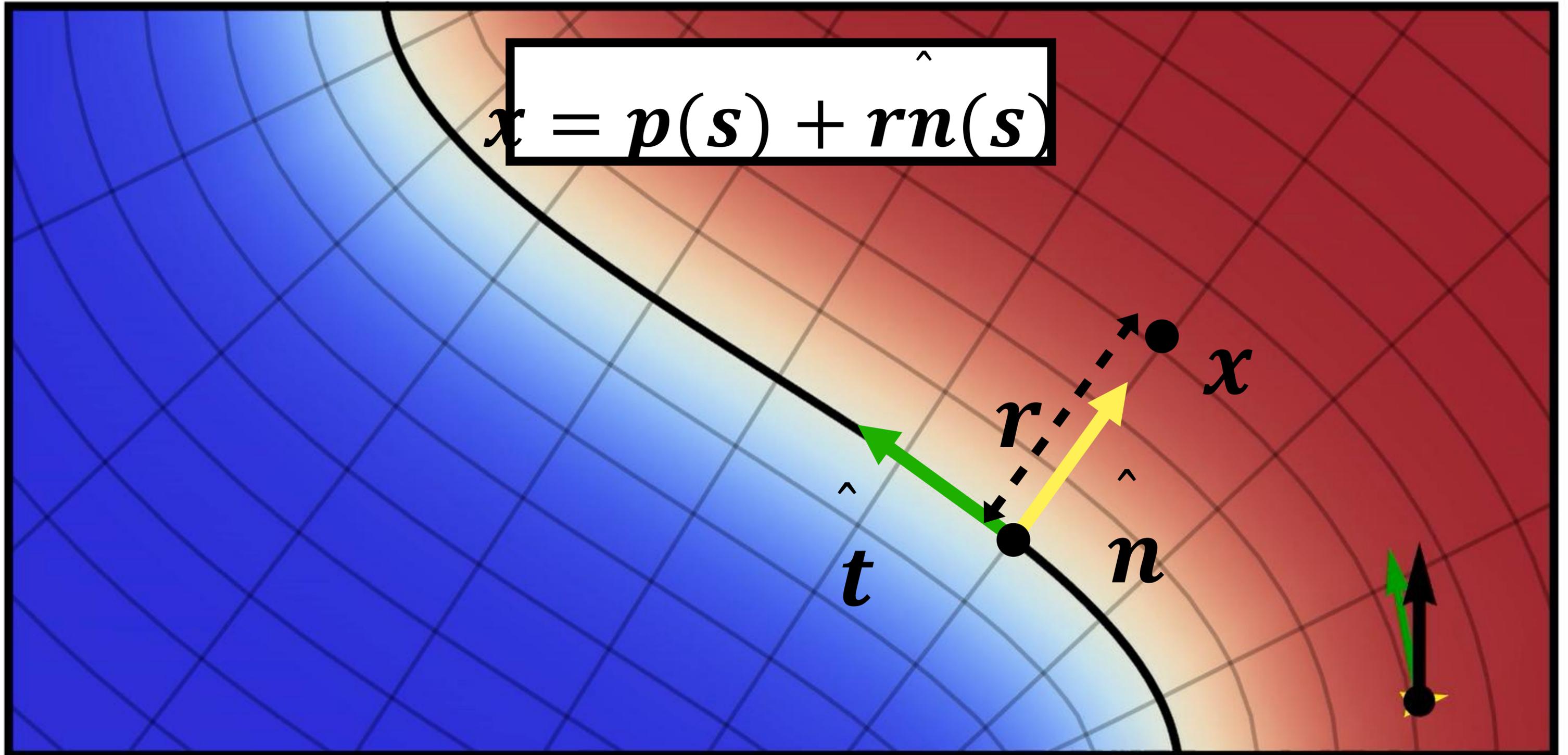
3. Use *theory* to improve *algorithms*

for optimal error and cost

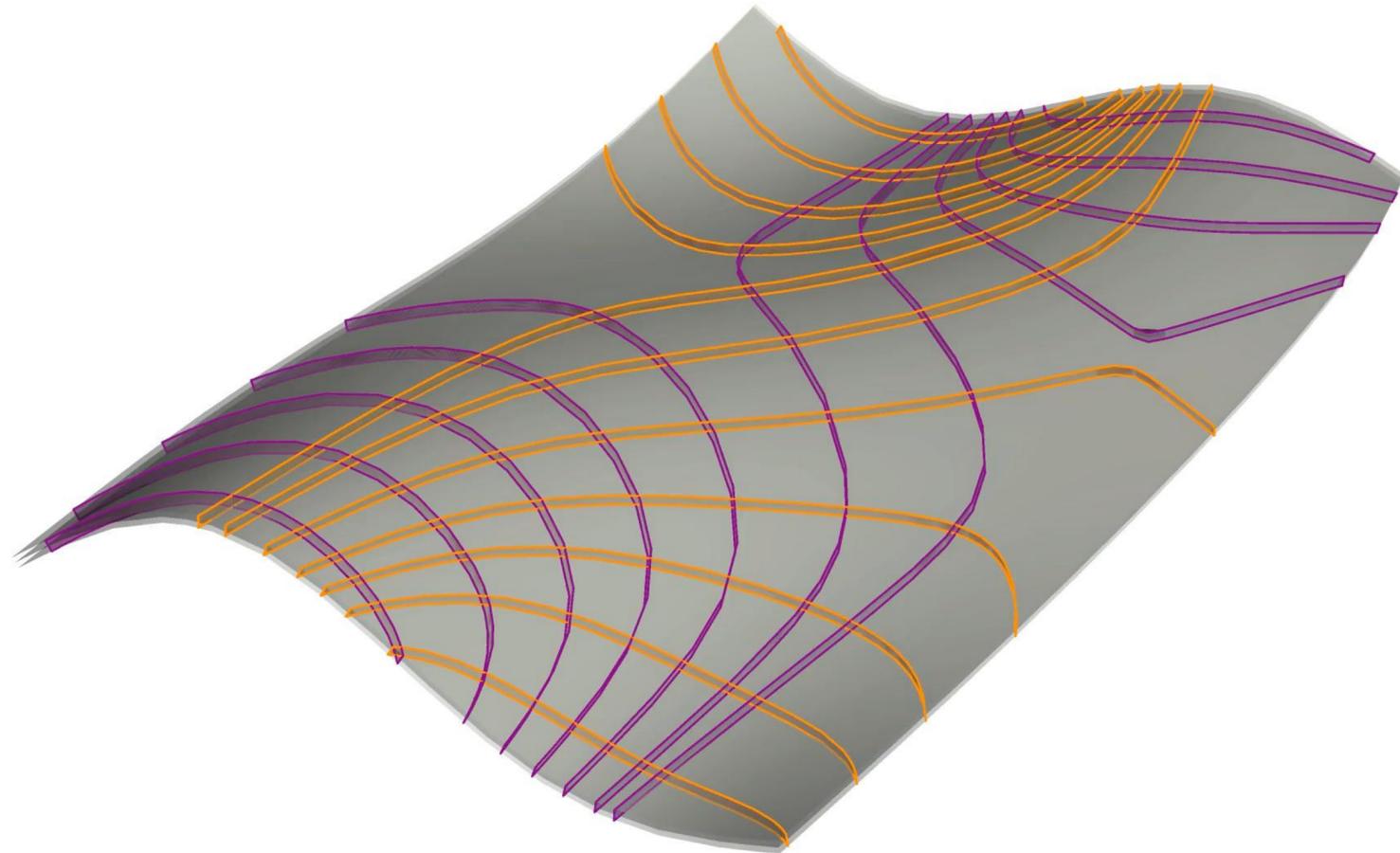
independent of ε



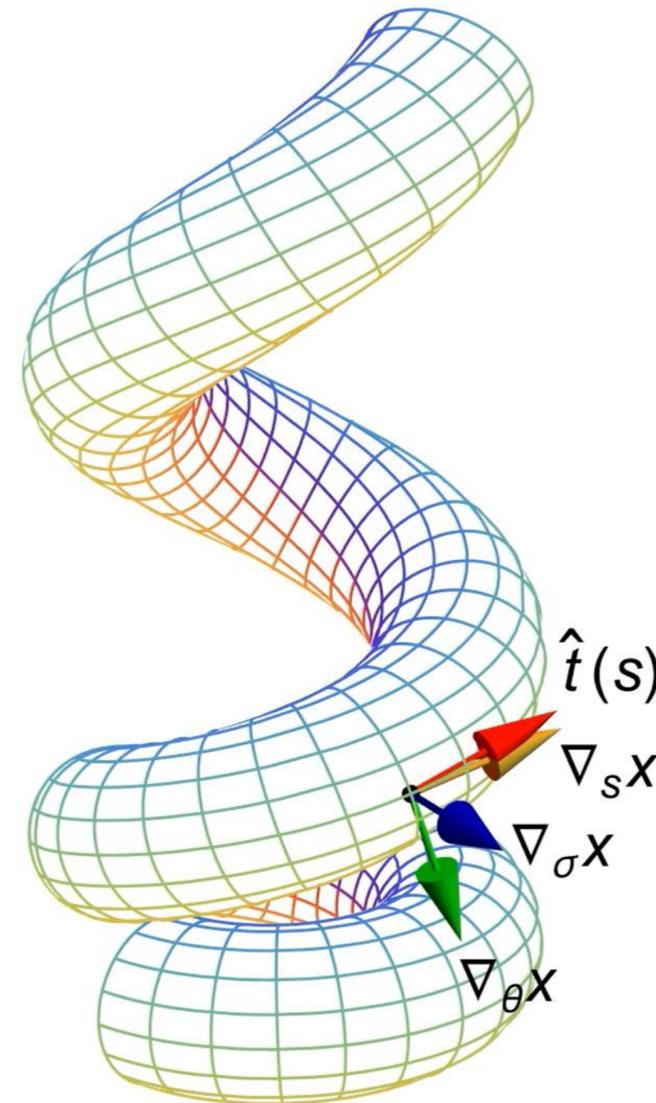
1. Signed Distance Coordinates near boundaries



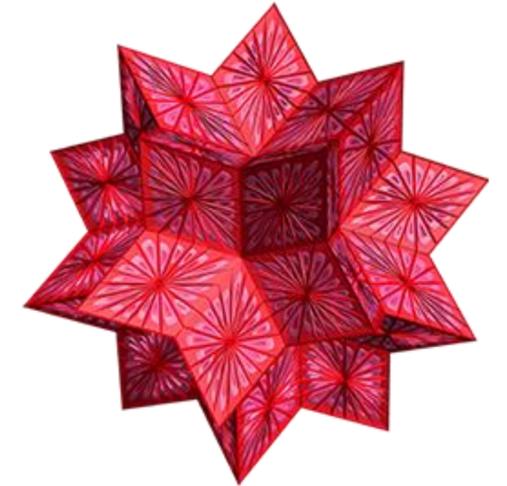
Automated Differential Geometry



**Signed Distance Coords $p(s) + r\hat{n}(s)$
for any dimension**



**Automate $\varepsilon \rightarrow 0$
for any physics!**



$\varepsilon \rightarrow 0$

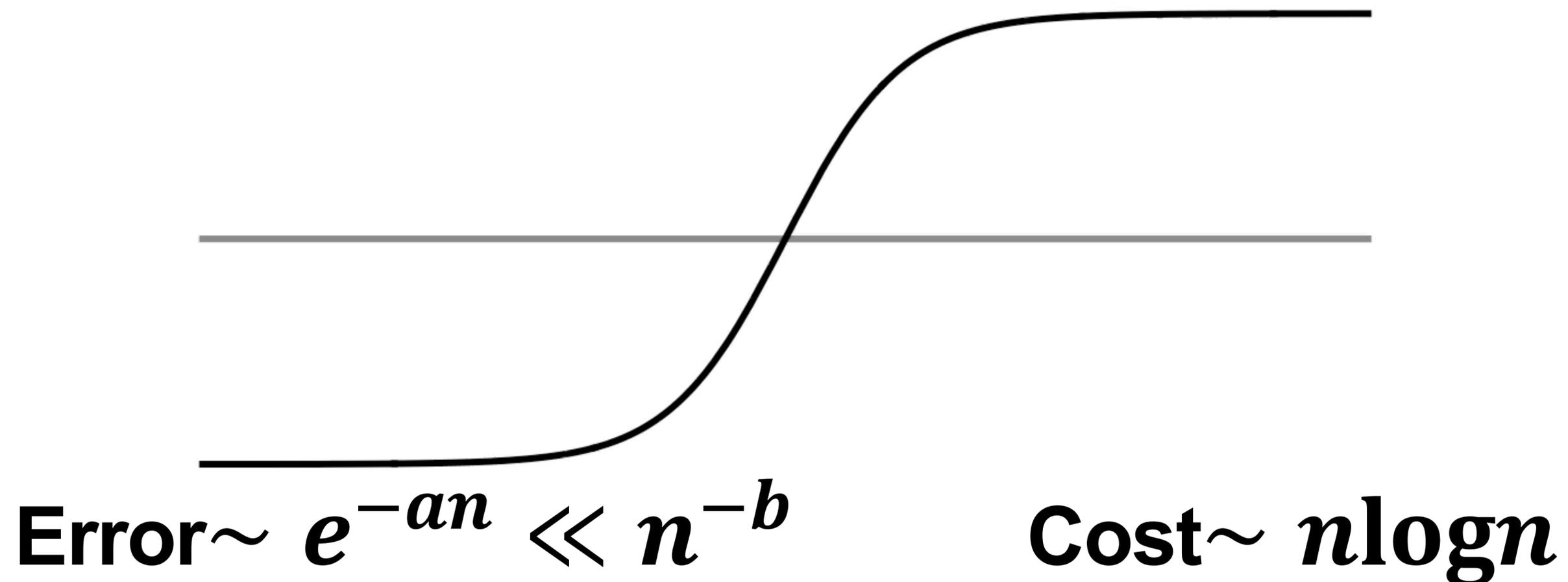
PROCEEDINGS A
Orthogonal signed-distance
coordinates and vector calculus
near evolving curves and
surfaces

Eric W. Hester¹ and Geoffrey M. Vasil²

2. Algorithms: Spectral methods

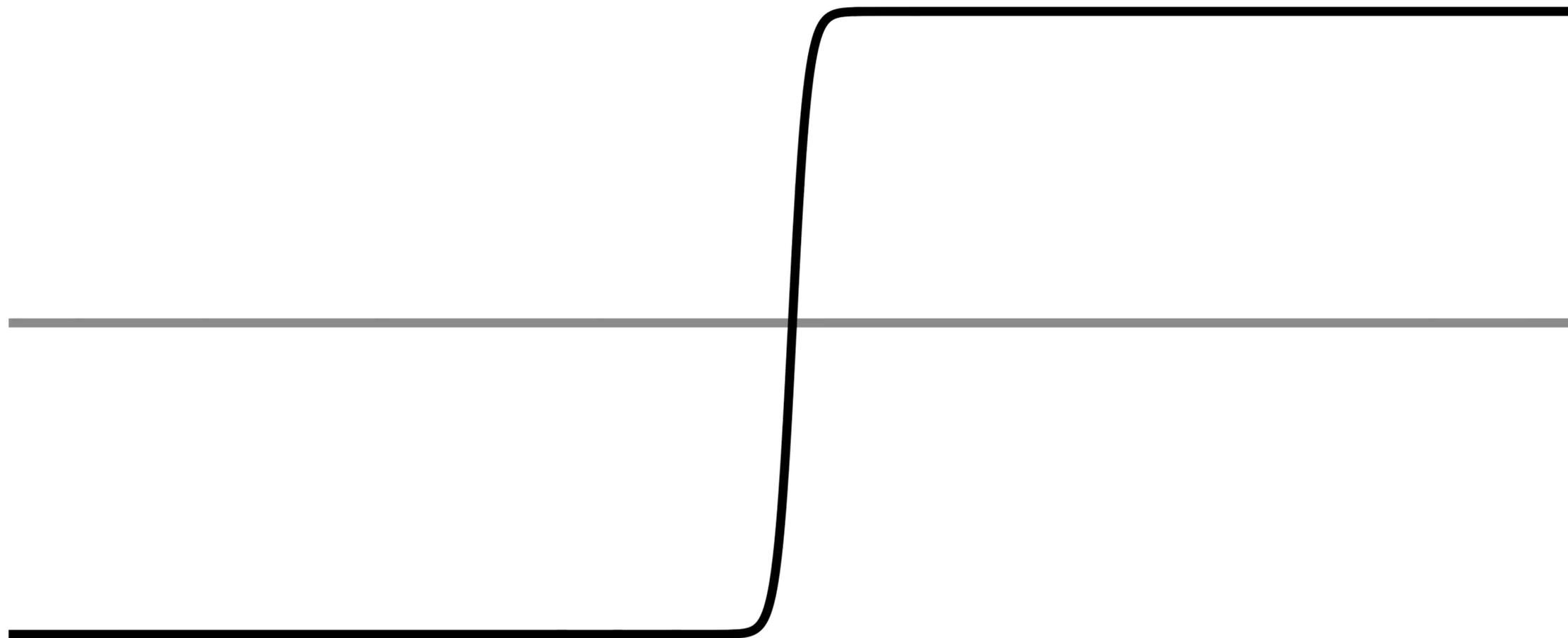
Approximate with orthogonal polynomials

$n = 1$



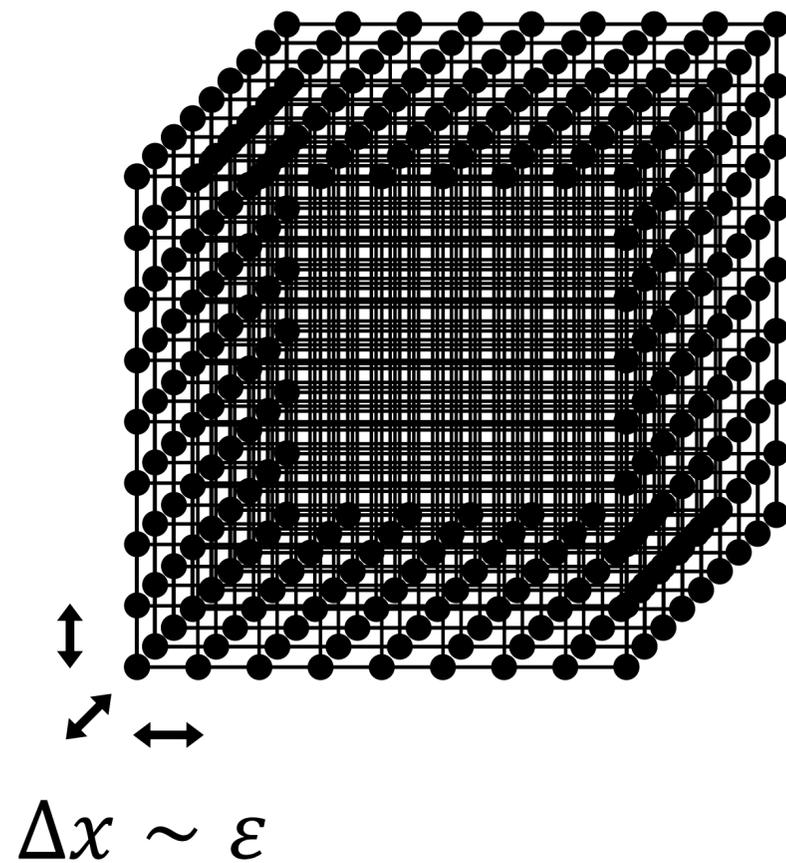
But Gibbs means *naively* $n \sim \varepsilon^{-1}$!

$$\varepsilon = 10^{-2} \quad n = 1$$



Uniform resolution bad for $\varepsilon \rightarrow 0$!

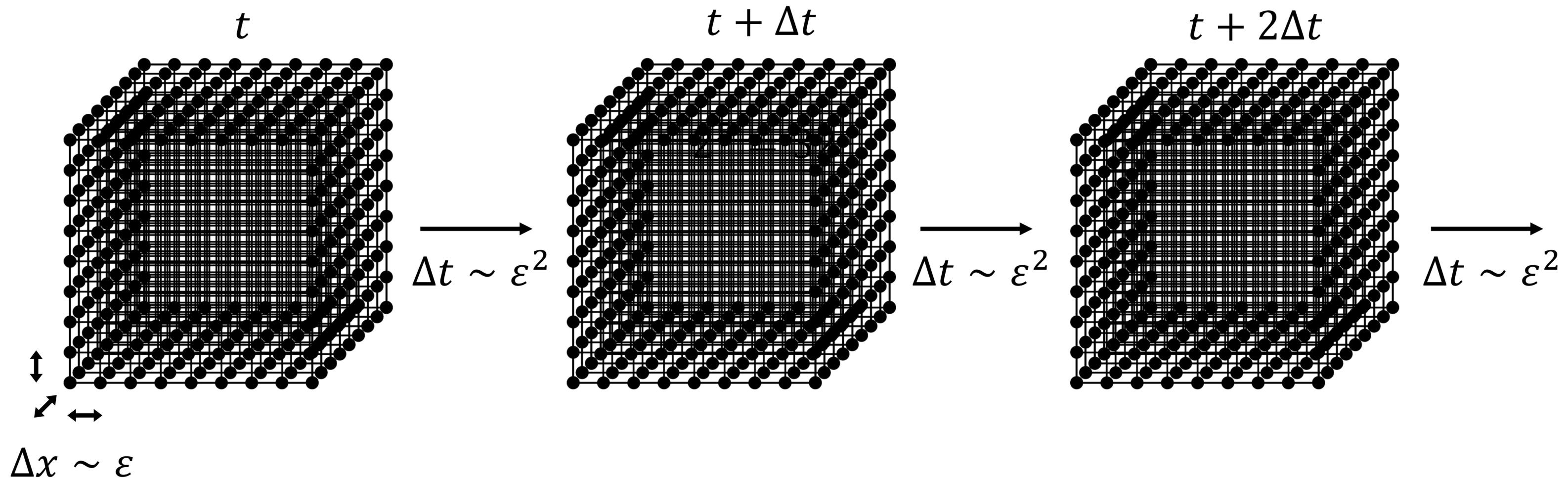
3D Cost: $\Delta x^{-3} \Delta t^{-1}$



Uniform resolution bad for $\varepsilon \rightarrow 0$!

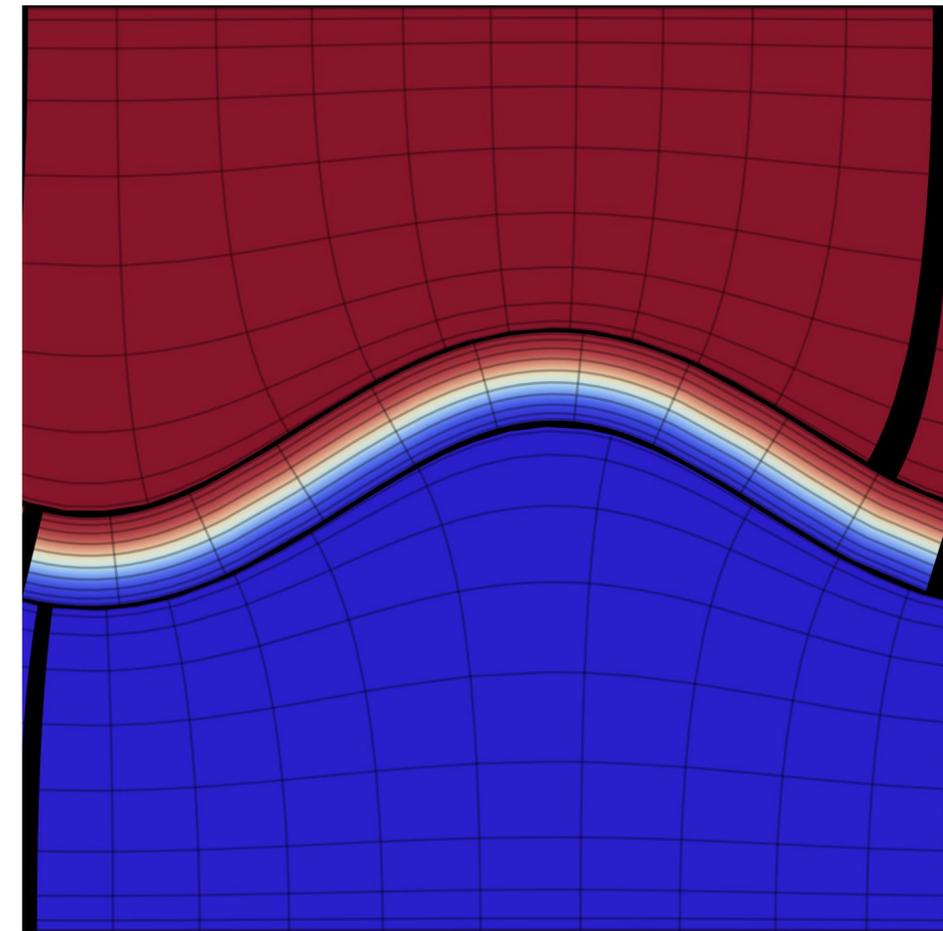
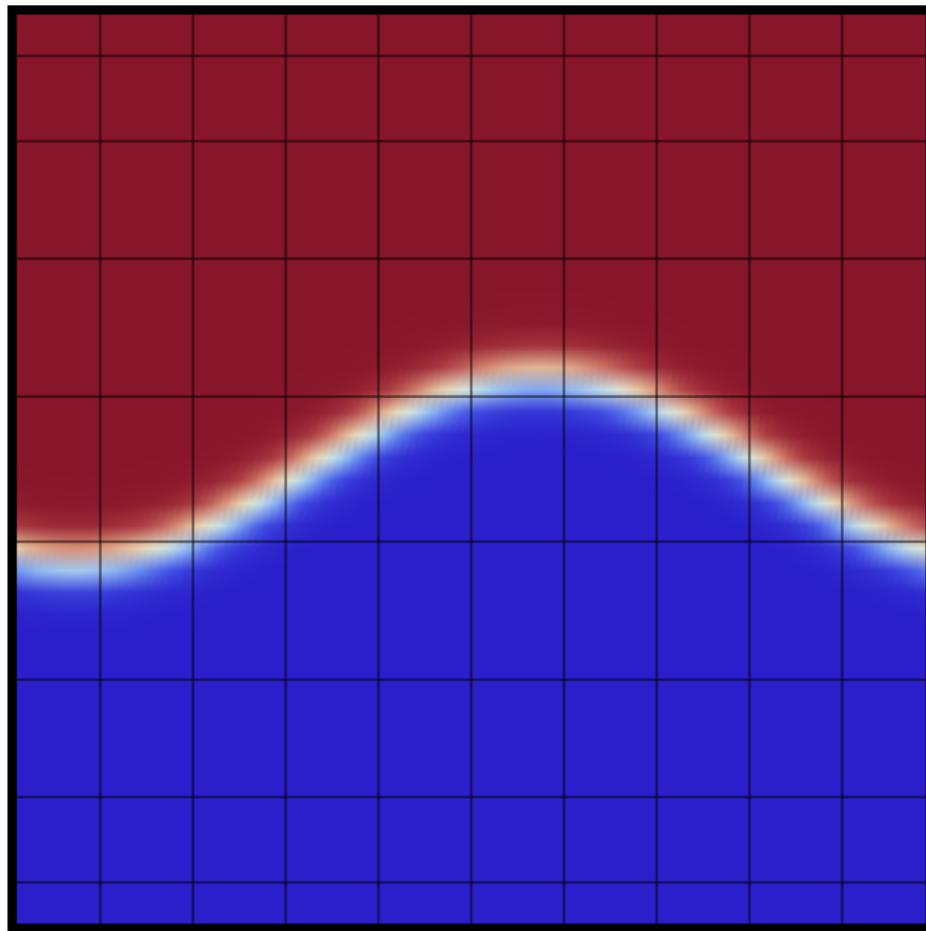
3D Cost: $\Delta x^{-3} \Delta t^{-1} \sim \varepsilon^{-5}$!

$Error \times \frac{1}{2} \Rightarrow Cost \times 2^5$



3. Towards Optimal Complexity

Use the theory to design better algorithms!



1. Asymptotics to accelerate $\lim \varepsilon \rightarrow 0$
2. Coordinate transforms improve resolution Δx
3. Optimal preconditioning to improve Δt

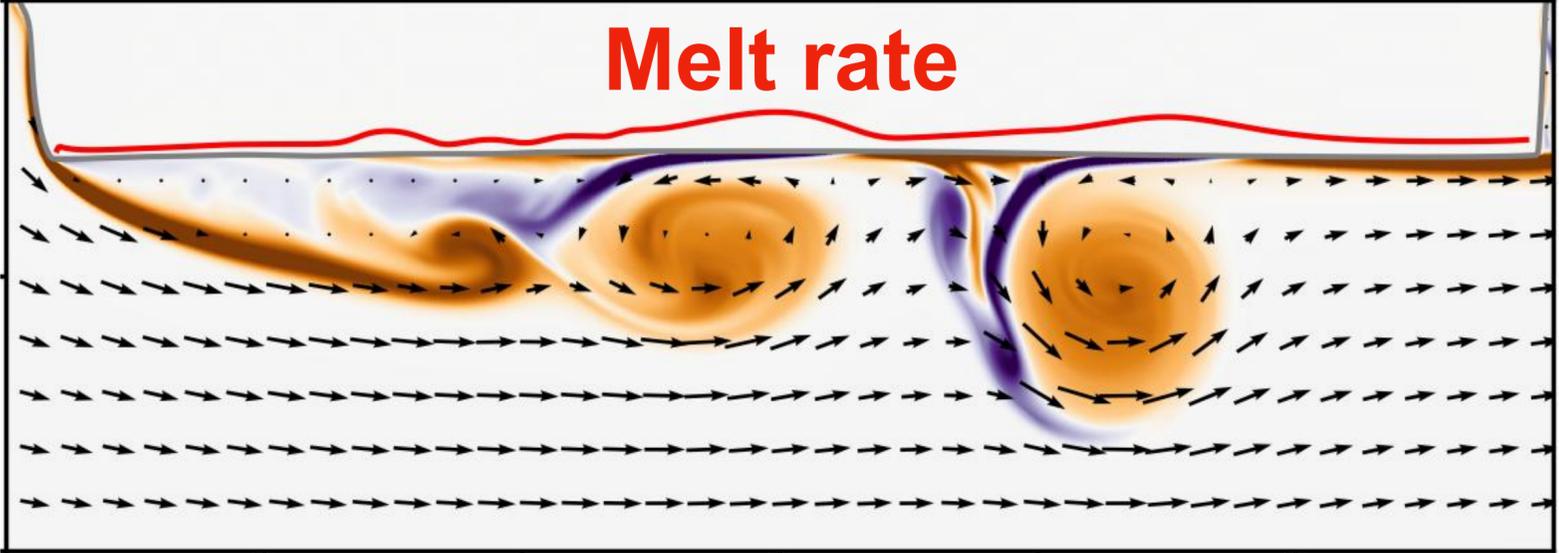
And what does this tell us about icebergs?

Simulations reproduce melt rates

Melt rate



↑
Time

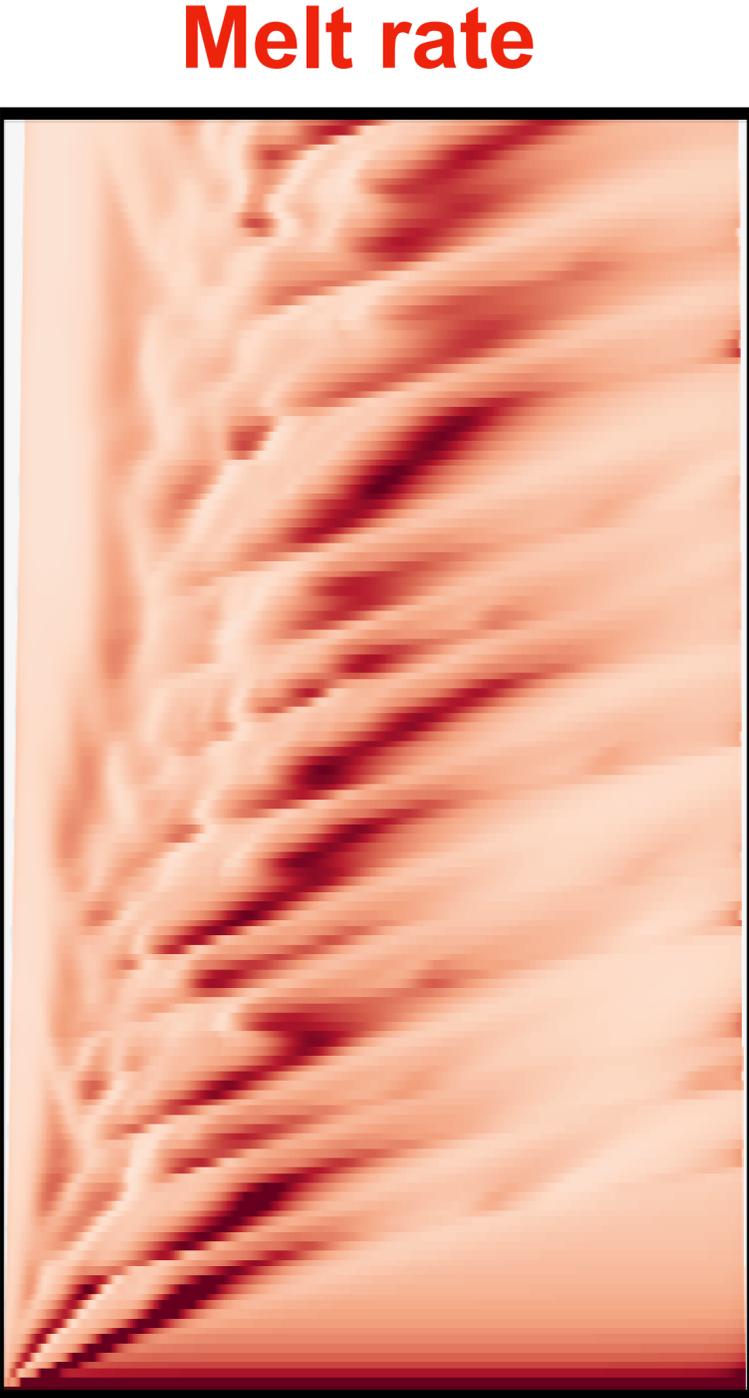
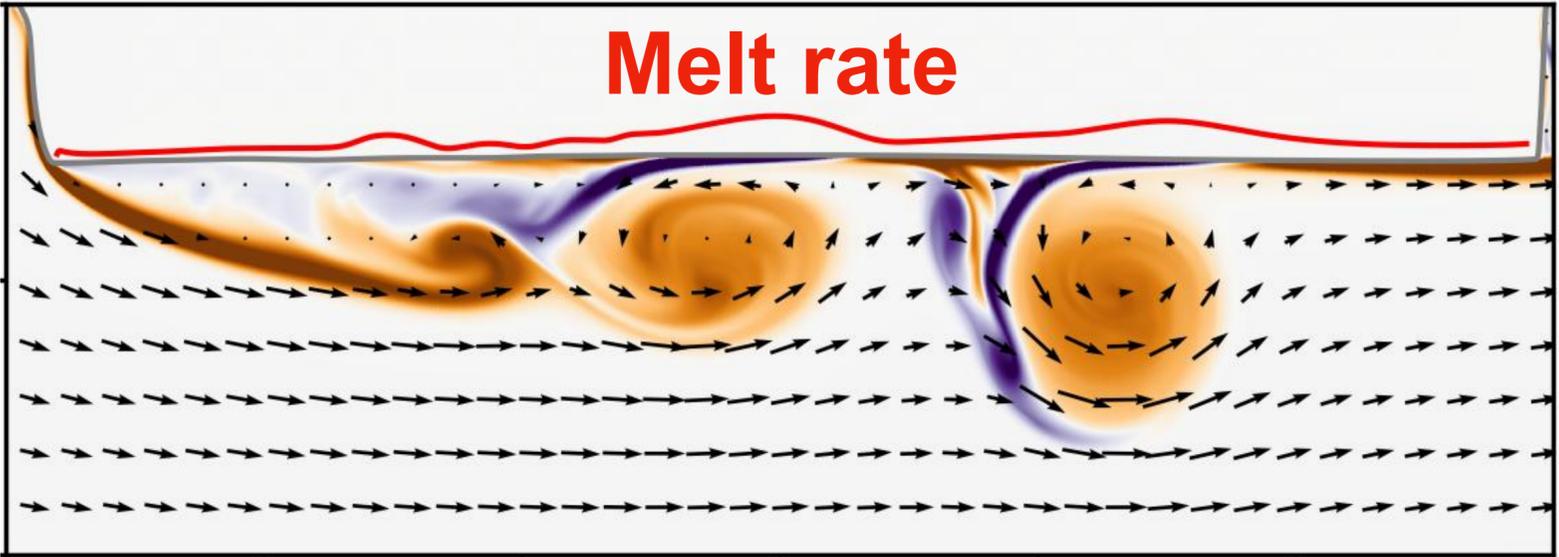


Distance

Simulations reproduce melt rates



↑
Time

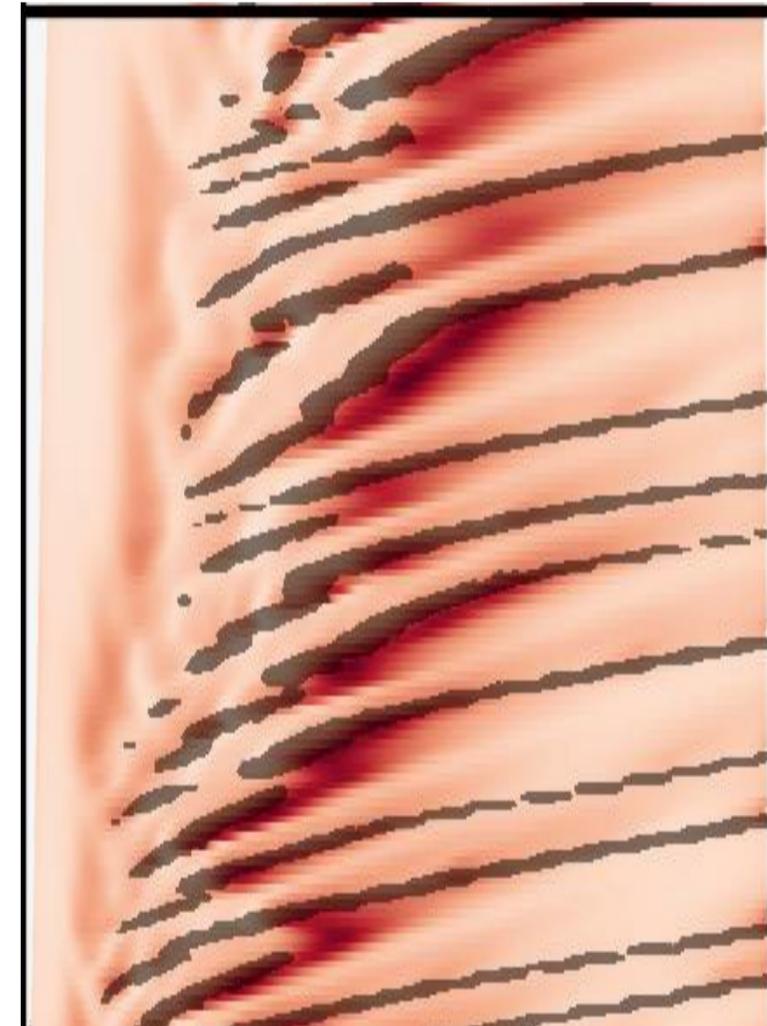


Simulations reproduce melt rates

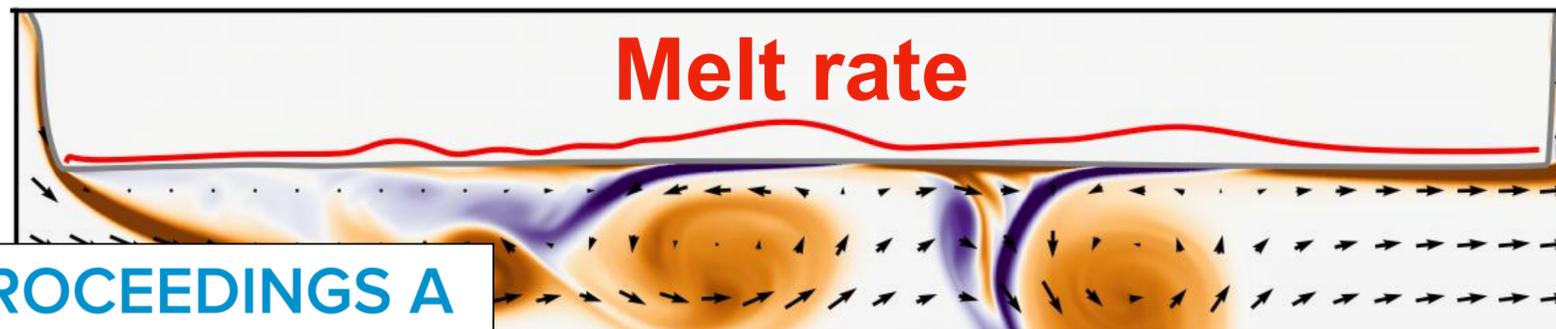


↑
Time

Melt rate



Vortices



PROCEEDINGS A

Improved phase-field models of melting and dissolution in multi-component flows

Eric W. Hester¹, Louis-Alexandre Couston^{2,3}, Benjamin Favier⁴, Keaton J. Burns^{5,6} and Geoffrey M. Vasil¹

Journal of Computational Physics 430 (2021) 110043

Improving accuracy of volume penalised fluid-solid interactions

Eric W. Hester^{a,*}, Geoffrey M. Vasil^a, Keaton J. Burns^{b,c}

PHYSICAL REVIEW FLUIDS 6, 023802 (2021)

Aspect ratio affects iceberg melting

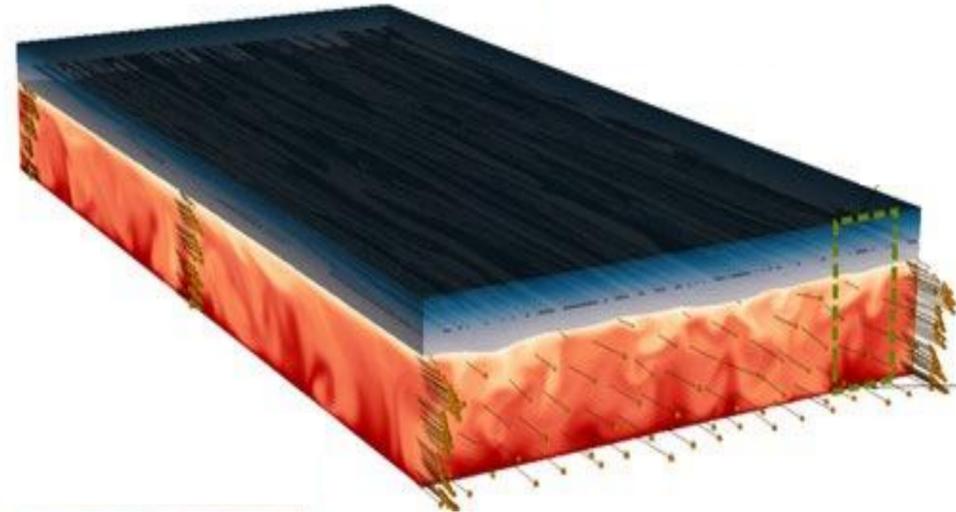
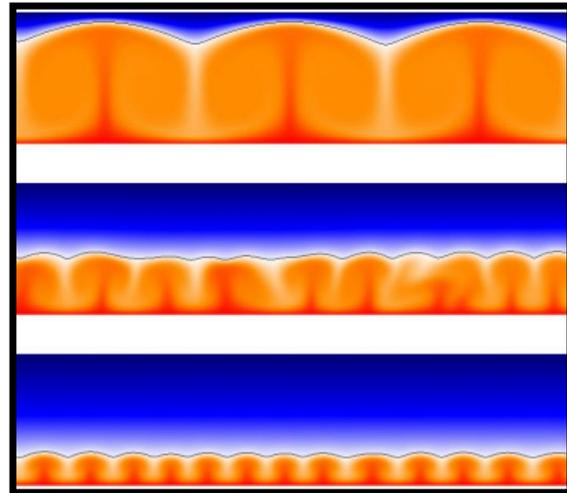
Eric W. Hester^{id*} Craig D. McConnochie^{id} Claudia Cenedese^{id}

Louis-Alexandre Couston^{id} Geoffrey Vasil

Editors' Suggestion

Featured in Physics

More Ice-ocean interactions!



PHYSICAL REVIEW FLUIDS 5, 023501 (2020)
Bistability in Rayleigh-Bénard convection with a melting boundary
 J. Purseed, B. Favier, L. Duchemin, E. W. Hester

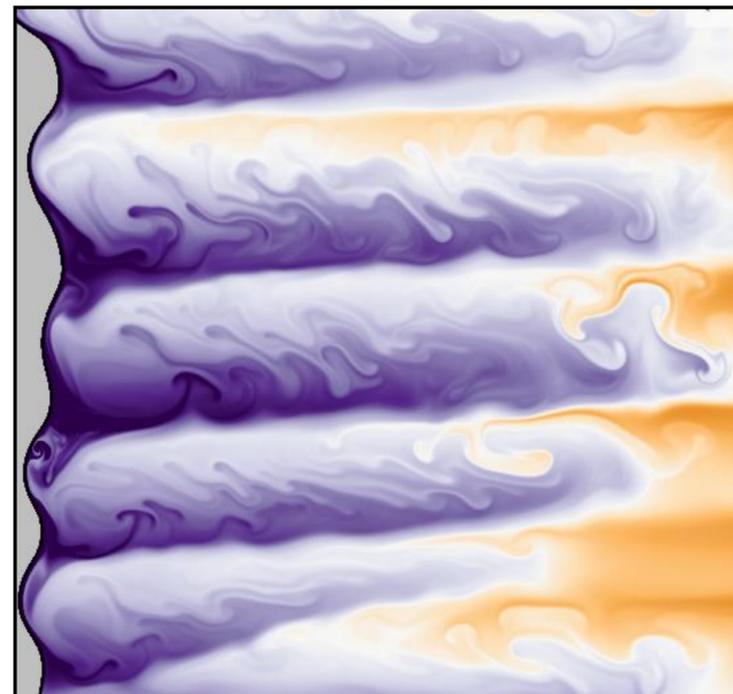
Topography generation by melting and freezing in a turbulent shear flow
 Louis-Alexandre Couston, Eric Hester, Benjamin Favier, John R. Taylor, Paul R. Holland and Adrian Jenkins



Can we reproduce roughness?

Moving, rolling, calving...?

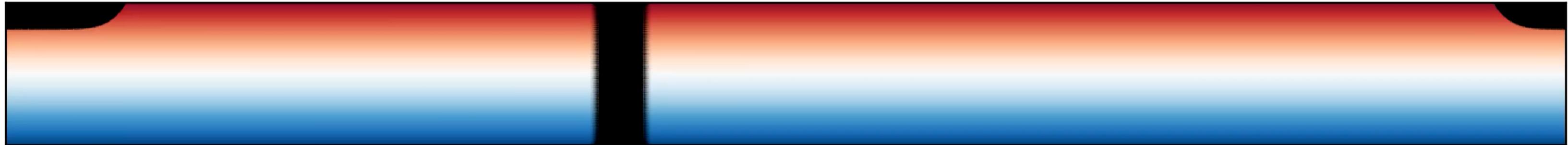
Accurate models of sea ice?



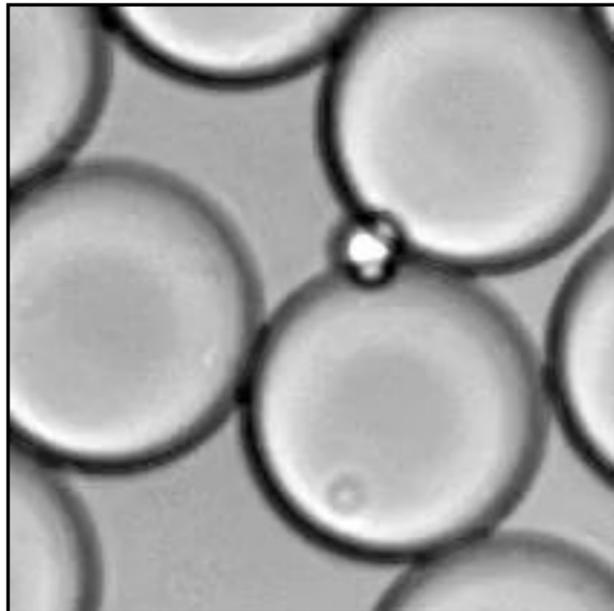
Geophysical Research Letters
Double-Diffusive Layer and Meltwater Plume Effects on Ice Face Scalloping in Phase-Change Simulations
 Nicholas J. Wilson, Catherine A. Vreugdenhil, Bishakhdat Gayen, and Eric W. Hester

More multiphase modelling!

Dead Water: Boat Drag via Internal Waves



Nanovial Manufacture via Temperature-induced Phase Separation



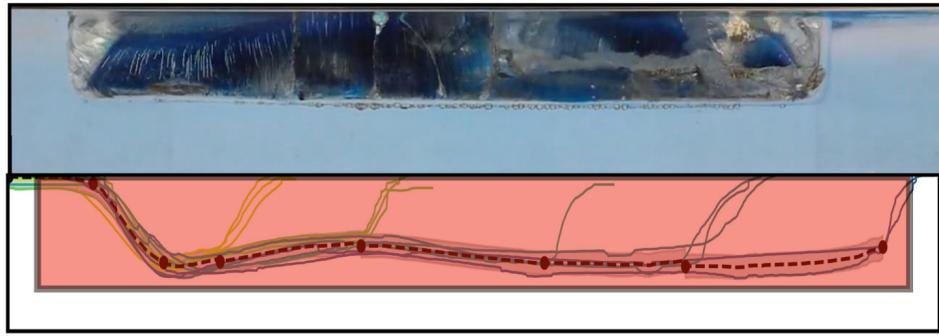
PNAS RESEARCH ARTICLE | APPLIED MATHEMATICS

Fluid dynamics alters liquid-liquid phase separation in confined aqueous two-phase systems

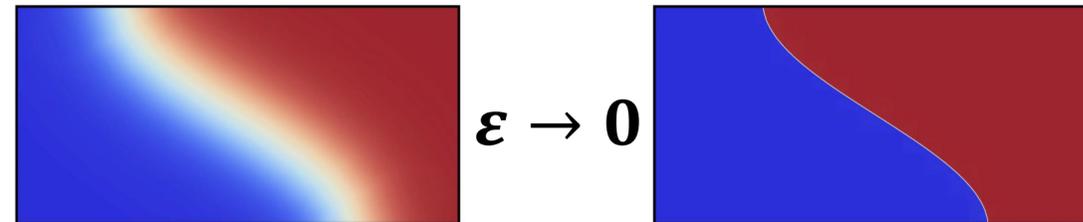
Eric Hester^{a,b} , Sean Carney^{a,b}, Vishwesh Shah^c, Alyssa Arnheim^c, Bena Patel^c, Dino Di Carlo^{b,c,d} , and Andrea L. Bertozzi^{a,b,d,1} 

Modelling Multiscale Multiphase Matter

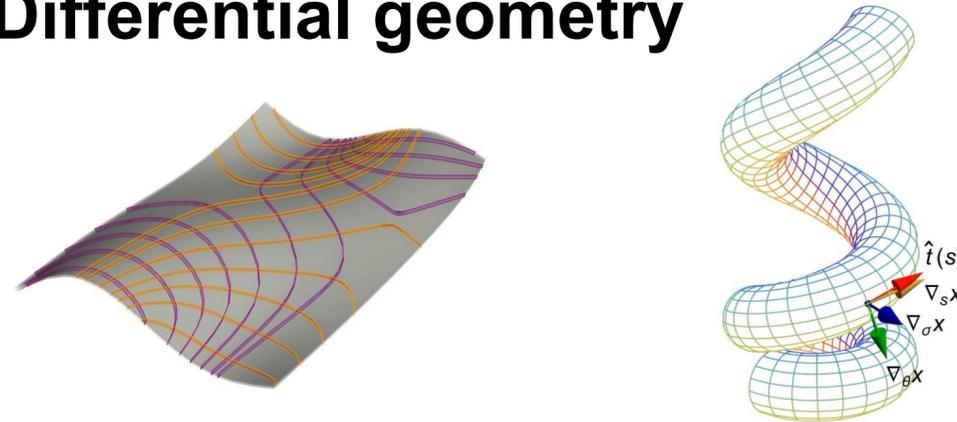
Can we predict iceberg melt?



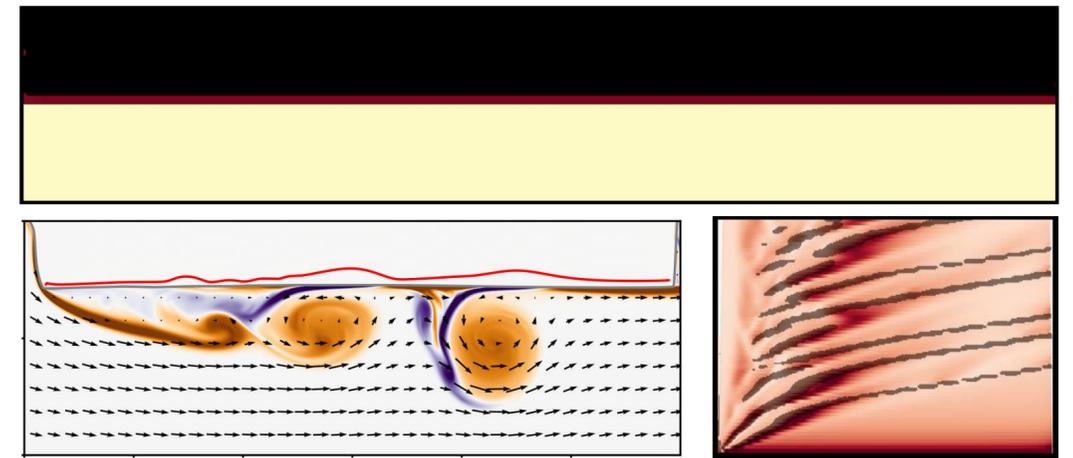
How to understand $\varepsilon \rightarrow 0$?



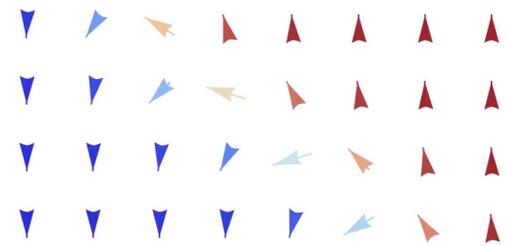
Differential geometry



Simulations reproduce melting!



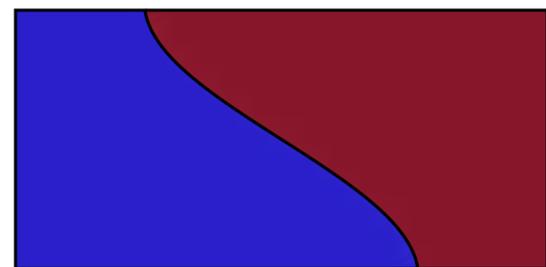
How to build a better model?



Atomistic

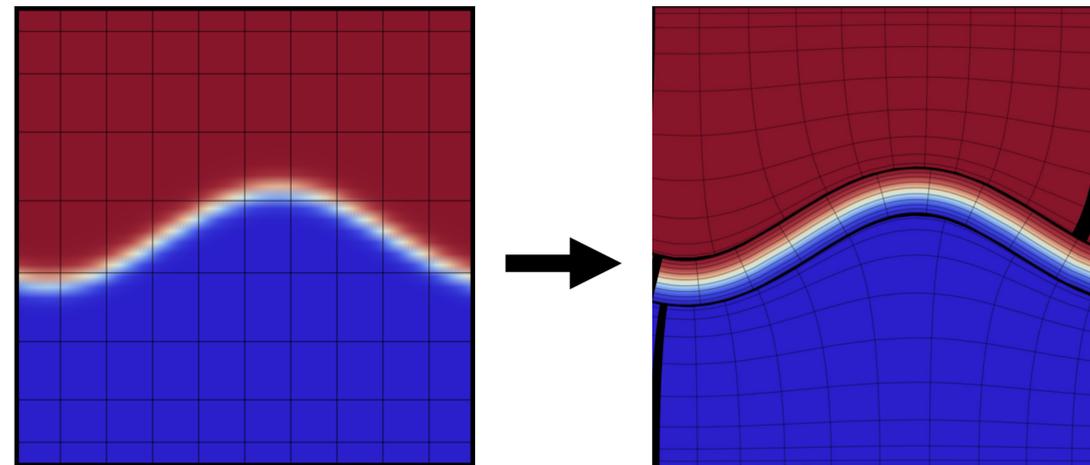


Phase Field

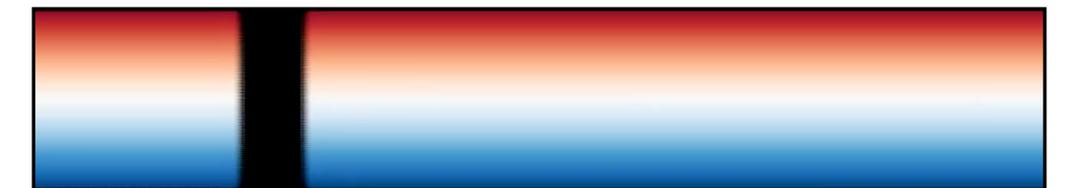


Moving Boundary

Use theory for better numerics



Goal: Better methods
⇒ Better science!



Eric Hester +

Phil Trinh
Chris Budd

Andrea Bertozzi
Dino di Carlo

Geoff Vasil
Keaton Burns

Claudia Cenedese
Craig McConnochie

Benjamin Favier
Louis Couston

Bishak Gayen
Cat Vreugdenhil

Jon Aurnou
Cy David 22